Run-Time



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Burning OS Issues

- Stop asking if Linus will accept the changes!!
 Just Stop it!
 - Understand Open Source
- Stop talking about the perceived HUGE human overhead of reintegrating changes
 - Who keeps making these claims?
- Stop talking about how the next commodity thing the industry pre-announces will solve everything.
 - How long is your memory?



More Burning OS Issues

- Lots of low-level msging layers exist, because it is still real real hard
 - Scalability cannot be an afterthought!
 - (Portals, GM, FM, AM, new-NSCA-thing, etc)
- Reliability needs more thought
- Linux is not just for 32-node babywulfs:
 Cplant and HPTi have shown large working systems



YMBOSI

- Linux for TeraScale machines will need kernel mods...
 - I'm not sure we even know what those are!
 - What happens when 6000 asynchronous interruptdriven nodes want to act like they are tightly coupled?
- The OS will need to be more fault tolerant, and borrow technology from the highavailability marketplace.
- No, we don't need nano-kernels (cougar)



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- The real burning issue: Will success hurt Linux?
- Benchmarks can hurt Linux
 - Linux, meet the real world of ZDnet and "independent" benchmarking
- USA Today: Linux runs 31% of web servers. Supercomputing is on the same slope, if not faster



MPI-2

- They lost the big Mo
- Standards are great, and Apps folks will port to the standard when they see it provides a TANGIBLE benefit, and is available EVERYWHERE
- To be honest, Open Source is king. Until Argonne releases full MPI-2, for every platform, people will continue to say huh?
- Will one-sided MPI-2 operations be popular?



YM MPI-2

- Does VIA, ST, Infiniband change MPI put/get semantics?
 - We don't even understand send/recv on smart nics...
 - What about MPI put/get on smart nics?
 - CRC where?
 - Reliability where?
 - Buffer management where?
 - Connection Setup?
 - Security?
- A word about "commodity networking"....



Dynamic Everything

- If "Da Grid" really becomes something other than RSH and Qstat....
- App folks may actually write dynamic stuff.
 Some already are (Cumulvs, PAWS)
- Process creation, client/server, externally coupled parallel apps...
 - Kiss that nano-kernel goodbye
 - Embrace full Linux (with lots o mods and fixes)
 - Embrace TCP/IP everywhere



Debugging is still a challenge

- Use printf()
 - An MPI company: "printf is not part of the MPI standard"
- Use TotalView
 - As much fun as a Voodoo curse
 - Does not scale (painful for 3 nodes)
 - Always a tool of last resort
 - GUIs don't scale, and they are uniformly hated
 - Don't improve TotalView. Start over in Open Source
- Future Research?
 - Anomaly detection
 - Advanced rule-based debugging



Did I mention....

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